

Communication exposure



Goal of the exposure:

Engaging in a binding conversation with colleagues about the theme of hospitality. This exposure is based on the communicative problem-solving game of “kansmakers”. At the end of the game, the participants should agree what the key element is for a hospitable school.

What do you need to play this exposure?

- Game board of the hospitality exposure (see attachment)
- Small white papers/cards (4 to 6 for each player)
- Ball pens (one for each player)

How to play the exposure?

This game is best played with 4 to 6 players.
The main question in this game is:

“What is the key element for a hospitable school?”

This question can be changed according to the aim of the game.

At the beginning of the game, each player writes down his answer to this question on a paper. He can fill in 4 to 6 papers, each consisting of 1 element of hospitality that he/she thinks is very important within a hospitable school.

When everybody wrote the answers, the papers are placed at the the outer ring of the game board.

Every participant can now tell why that element is so important in his/hers opinion.

For the second round of the game, only half of the papers (so half of the elements) of the first round can go to the next circle.

The participants have to discuss with each other about which elements to take to the next circle and which to drop. It is important that each participant is able to speak and express his/her opinion.

At the end of the round, half of the papers go to the next circle.

In the next round, you repeat the same thing, only half of the papers can go to the next circle. Again, the participants have to discuss and decide together which elements they will drop and which ones they will take.

This goes on until there is only one element left. You can now discuss with the group how and in what ways you can integrate this element in your school.

Personal reflection after the exposure:

- What did you think of this workshop, give advantages and disadvantages for working in such a way.
- How did you do that?
- What did you rely on to make the choices within the game?
- How did you feel?
- What values did you pay attention to in this situation? In other words: What made it important to you / what made the difference for you?
- Is this a good method to work with if difficult topics are offered within the lessons?
- What has or has not this exposure taught you about hospitality?

